

Flag & Touch Football Test Questions (Based on the 2019-2020 Rules Book & Officials' Manual)

Level 1 Questions for the Beginner Official
Level 2 Questions for the Intermediate Official
Level 3 Questions for the Advanced Official

RULE 1 – THE GAME, FIELD, PLAYERS AND, EQUIPMENT

Answer/Rule Level 1 Questions

T (1-1-2)	T	F	A minimum of 4 players is required in non-Corec games to avoid a forfeit.
T (1-1-3)	T	F	In a Corec game, a minimum of 5 players are required to avoid a forfeit.
T (1-2-3)	T	F	There shall be 2 inbounds lines (hash marks) located 15 yards “in” from each sideline.
T (1-3-1)	T	F	A Women’s team may use a regular size football.
T (1-5-6)	T	F	A player may wear a soft, pliable wrist or forearm band that contains plays.
F (1-6)	T	F	Each player may wear pants/shorts with pockets as long as they secure the pockets with tape.
F (1-4-3)	T	F	Each player must wear a quick release flag belt with two flags permanently affixed so that they fall at the hips.
F (1-6)	T	F	Players may play with a hat with a hard and unyielding brim.
F (1-6)	T	F	A player may play in a game while wearing a cast below the waist.
F (1-5-7)	T	F	Players may wear pliable or non-rigid sunglasses.
F (1-6)	T	F	Shoes with screw-in detachable cleats or ceramic cleats are approved for play.
T (1-6)	T	F	Tear-away jerseys or jerseys altered in any manner that produces a knot-like protrusion or creates a tear-away jersey are illegal.
T (1-6)	T	F	Each player must wear pants or shorts which do not have any belt loops or pockets.

Answer/Rule Level 2 Questions

T (1-1-3)	T	F	In a Corec game, a minimum of 5 players, 3 men and 2 women or 2 men and 3 women are required to avoid a forfeit.
T (1-2-6)	T	F	The team box, when both sidelines are used, where substitutes, replaced players, coaches, and attendants stand, is located 2 yards from the sideline and between the 20 yard lines.
T (1-2-7)	T	F	4 pylons located 3 feet beyond the end line at either end of the field are used as a reference point to designate the hash marks.
F (1-3-1)	T	F	In a Women’s game, an intermediate sized football must be used.
F (1-3-3)	T	F	The down box should be kept as close to the field as possible so that spectators on the far side of the field have a better view of the correct down.
T (1-3-3)	T	F	The down box is under the jurisdiction of the line judge on a 3-person crew.
T (1-4-1)	T	F	Players of the same team must wear the same color or similar colored jerseys with different numbers.
F (1-5-2)	T	F	Players may not wear gloves, except during inclement weather.
T (1-5-6)	T	F	If carried on the field, a player must keep a play book on their body and out of sight, rather than throw it on the ground.
T (1-5-7)	T	F	Players may wear pliable and non-rigid sunglasses.

Answer/Rule Level 3 Questions

T (1-1-2/3)	T	F	The game may be continued with less than 4 players (non-Corec) or 5 players (Corec) as long as the team has a chance to win.
T (1-2-6)	T	F	When both team boxes are located on the same sideline, each team box is marked between respective 20 and 35 yard lines.
T (1-2-4)	T	F	The end zone length must always be 10 yards.
T (1-4-3)	T	F	The Referee does not see A-1 without a flag belt as the ball is snapped and A-1 advances 25 yards before tagged by B-4. Ruling: B can take the result of the play or penalize A 5 yards from the previous spot for not wearing required equipment.
T (1-4-3)	T	F	The Referee sees that A-1 is not wearing a flag belt after breaking the huddle and informs A-1 they need a flag belt. A-1 fails to get a flag belt as the 25 second count expires. Ruling: A

		will be penalized 5 yards for delay of the game.
T (1-4-3)	T F	The Referee informs A-1 to tuck in their jersey prior to the snap. A-1 refuses to do so. Ruling: A-1 is penalized 10 yards for unsportsmanlike conduct.
T (1-6)	T F	The Referee sees A-1 entering the field wearing illegal player equipment. Ruling: Inform A-1 to return to the team box for repair or replacement of the illegal equipment.
T (1-6)	T F	The Referee sees A-1 wearing illegal player equipment during or after the down. Ruling: A is penalized 10 yards unsportsmanlike conduct penalty from the previous spot.
F (1-6)	T F	Jerseys, which have an arm opening more than six inches below the armpit, are legal.

RULE 2 - DEFINITIONS OF PLAYING TERMS

Answer/Rule Level 1 Questions

F (2-3-1)	T F	For a forward pass to be ruled complete, both feet of the receiver must land in-bounds with possession of the ball.
F (2-3-1)	T F	A pass caught by a player with both knees on the ground shall be ruled incomplete.
T (2-6)	T F	Fighting is an attempt by a player or non-player to strike or engage an opponent in a combative manner unrelated to football, whether or not there is contact.
T (2-9)	T F	The goal line is a vertical plane separating the end zone from the field of play.
T (2-18)	T F	The initial direction determines whether a pass is forward or backward.
T (2-20-1)	T F	A runner is considered down when the defender removes their flag belt.
F (2-21)	T F	Offensive line players may “bump” or “chuck” the charge of the opponent.
T (2-21)	T F	Screen blocking is legally obstructing an opponent without using any part of the body to initiate contact with them.
T (2-21-1)	T F	An opponent may leave their feet to remove the flag belt of the runner.
T (2-21-2)	T F	An opponent may not hold or impede the progress of the runner in an attempt to deflag them.
T (2-22)	T F	B’s scrimmage line may extend into their end zone.

Answer/Rule Level 2 Questions

F (2-2)	T F	A bat is unintentionally slapping, striking, or redirecting the ball with the hand or arm.
F (2-3-1)	T F	While in the air, a player secures the ball but drops it when they contact the ground. Ruling: Legal catch.
F (2-15)	T F	A muff is a successful attempt to catch a ball.
T (2-16)	T F	The neutral zone extends from the forward point of the ball 1 yard to the B scrimmage line.
T (2-17-2)	T F	A pass continues to be a pass until it is caught, intercepted, or the ball becomes dead by rule.
F (2-17-3)	T F	A backward pass or fumble that hits the ground is a live ball that can be advanced by either team.
T (2-19)	T F	A team is in possession when one of its players is holding or controlling the ball.
F (2-20-1)	T F	If a player’s flag belt inadvertently falls to the ground while they are in possession of the ball, the runner is down at the spot where the flag comes off.
F (2-20-2)	T F	If an opponent inadvertently trips the runner in their attempt to make a diving deflag, no foul should be called.
F (2-22)	T F	If A’s ball is marked inside B’s 1 yard line, B’s scrimmage line will be the goal line.
T (2-23)	T F	A shift is the action of 1 or more A players who, after a huddle or taking set positions, move to a new set position before the ensuing snap.

Answer/Rule Level 3 Questions

F (2-3-1)	T F	A-2 catches a pass at the 3 yard line. B-1 attempts to intercept the ball and A-2 and B-1 make legal contact with each other so that A-2’s first contact with the ground is out-of-bounds at the 3 yard line. Ruling: Completed pass, A’s ball at B-3 yard line.
F (2-3-4)	T F	A-1 and B-1 both secure the pass in the air at the same time. When they return to the ground, A-1 is in bounds and B-1 is out-of-bounds. Ruling: Completed simultaneous catch.

RULE 3 - PERIODS, TIME FACTORS, AND SUBSTITUTIONS

Answer/Rule Level 1 Questions

T (3-1-1)	T F	All officials shall be present at the coin toss.
F (3-2-1)	T F	Playing time shall be four periods 10 minutes each.

F (3-2-5)	T F	Prior to the final two minutes of each half, the clock will run continuously unless it is stopped for a team timeout or between the 1 st /2 nd or 3 rd /4 th periods.
T (3-3-1)	T F	The officials will bring all players and coaches of both teams to the center of the field to discuss the overtime procedure before the coin toss.
T (3-3-2)	T F	All overtime periods are played toward the same goal line.
T (3-4-3)	T F	Each team is entitled to 3 charged time-outs during each half.
T (3-4-4)	T F	A charged team time-out by any player or head coach which is legally granted shall not exceed 1 minute.

Answer/Rule Level 2 Questions

T (3-2-2)	T F	Anytime during the game, the playing time of the remaining periods may be shortened by mutual agreement of the opposing captains and the Referee.
T (3-2-2)	T F	When weather conditions are construed to be hazardous to life or limb of the participants the crew of officials is authorized to delay or suspend the game.
T (3-2-3)	T F	An untimed down will extend play when there is an inadvertent whistle.
F (3-3-3)	T F	In overtime, the ball will be put in a play at the B 20 yard line.
F (3-3-3)	T F	During overtime, if the defense intercepts the ball and returns it for a touchdown, the game is over.
F (3-3-3)	T F	Unused timeouts from the second half or any overtime may be carried over to a subsequent overtime.
T (3-4-5)	T F	Another official will accompany the Referee whenever the coach asks for a conference to discuss a misapplication or misinterpretation of a Rule.
F (3-4-4)	T F	A charged team time-out can be shortened if the calling team is ready.
T (3-4-6)	T F	When 3 time-outs have been charged to a team in a half, the Referee shall notify both captains, both head coaches, and all officials.
F (3-5)	T F	Once the Referee marks the ball "ready-for-play", A will have 30 seconds to snap the ball.
T (3-4-7)	T F	A "player-coach" may enter the field between the inbounds lines (hash marks) to confer with their team when permitted by Rule.

Answer/Rule Level 3 Questions

T (3-1-1)	T F	During the coin toss to begin the game, the winning captain may defer their option until the beginning of the second half.
T (3-1-1)	T F	After winning the opening coin toss, options are to start on offense, defense, defend a goal, or defer your choice to the second half.
T (3-1-4)	T F	The start of the first and third periods will begin by placing the ball on the 14 yard line.
T (3-2-1)	T F	Playing time shall be 48 minutes, divided into 4 periods of 12 minutes each.
F (3-2-3)	T F	A period must be extended by an untimed down if an unsportsmanlike or non-player foul occurs during the last timed down.
F (3-2-3)	T F	A period may end if, during the last timed down, there is a double foul.
F (3-2-3)	T F	A period must be extended by an untimed down if, during the last timed down there is a foul for which enforcement by rule results in a safety (but does not carry a loss of down).
T (3-2-5)	T F	The clock will run continuously for the first 22 minutes of each half unless it is stopped for a team time-out, Referee's time-out, or the end of the 1 st or 3 rd periods.
T (3-2-5)	T F	The clock does not stop after scoring plays during the first 22 minutes of each half.
F (3-2-5)	T F	The clock will start on the snap following a Referee's time-out during the first 22 minutes of the half.
T (3-2-6)	T F	Approximately 2 minutes before the end of the second and fourth periods, the Referee shall stop the clock and inform both captains of the playing time remaining in that half. Following this announcement, the clock will start on the snap.
T (3-2-7)	T F	During the final 2 minutes of the second and fourth periods, the clock will start on the snap following an incomplete legal or incomplete illegal forward pass.
T (3-2-7)	T F	During the final 2 minutes of the second and fourth periods the clock will stop for a safety and will start on the snap.
F (3-2-7)	T F	The clock will always start on the snap after a delay of game penalty during the last 2 minutes of the second and fourth periods.
T (3-2-7)	T F	During the final 2 minutes of the second and fourth periods, the clock will start on the snap

		when B is awarded a new series.
F (3-2-7)	T F	During the final 2 minutes of the second and fourth periods, the clock will start on the ready-for-play whistle when either team is awarded a new series following a legal punt.
F (3-3-2)	T F	A coin toss must be held to begin each overtime period.
T (3-3-3)	T F	In overtime, if A's pass is intercepted, their series has ended.
T (3-3-4)	T F	The goal line shall always be the zone line-to-gain in overtime.
T (3-6-1)	T F	The Referee may order the game clock started or stopped whenever, in their opinion, either team is trying to conserve or consume playing time by tactics obviously unfair.
F (3-6)	T F	A, losing, is deflagged with 10 seconds left in the game. They line up quickly and snap the ball prior to the Referee marking it ready-for-play. Ruling: Delay of game penalty and the clock starts on the snap.
T (3-7-2)	T F	During the same dead ball interval, no substitute shall become a player and then withdraw, and no player shall withdraw and then re-enter as a substitute unless a penalty is accepted, a dead ball foul occurs, there is a charged time-out, or a period ends.

RULE 4 - BALL IN PLAY, DEAD BALL, AND OUT-OF-BOUNDS

Answer/Rule Level 1 Questions

T (4-1-2)	T F	A live ball becomes dead when any fumble or backward/forward pass touches the ground.
T (4-1-2)	T F	A live ball becomes dead when a runner has their flag belt torn into more than one piece or the flag is torn off the belt.
T (4-1-2)	T F	A live ball becomes dead when a runner inadvertently loses their flag belt and is legally tagged by an opponent between the shoulders and knees with one hand, including the hand and arm.
F (4-1-2)	T F	A passer who is deflagged when their arm is moving forward in an attempt to throw the ball is not considered down.
T (4-1-2)	T F	A live ball will become dead when an official sounds their whistle (even though inadvertently).
F (4-3-1)	T F	The sidelines and end lines are considered to be inbounds.

Answer/Rule Level 2 Questions

T (4-1-2)	T F	The ball is declared dead when a forward pass is caught simultaneously by opposing players inbounds, and the ball belongs to A.
T (4-1-2)	T F	Runner A-1 is moving downfield when B-1 grabs the flag belt and the clip is detached but the belt stays on A-1. Ruling: A-1 has been deflagged and the ball is dead.
T (4-1-2)	T F	If an inadvertent whistle sounds before a forward pass is caught by an eligible pass receiver, the down will be replayed.
T (4-3-1)	T F	Inbounds runner bumps into a spectator who is standing on the sideline. Runner is considered out-of-bounds.
F (4-3-1)	T F	Inbounds runner bumps into a game official who has one foot on the sideline. Runner is out-of-bounds and the ball becomes dead.
F (4-3-1)	T F	Inbounds runner bumps into another player who is straddling the sideline. Runner is out-of-bounds.
F (4-3-1)	T F	Inbounds runner bumps into an official who is in the field of play. Runner is out-of-bounds.

Answer/Rule Level 3 Questions

F (4-1-2)	T F	A runner is moving downfield when they slip and begin to fall. In order to maintain balance, they place the ball on the ground to stabilize while maintaining possession. Ruling: Dead ball.
T (4-1-2)	T F	If an official is in doubt whether a passer released the ball prior to being deflagged/tagged, the ball shall be considered released.
T (4-1-2)	T F	When a foul occurs during a down in which there is an inadvertent whistle, if the penalty is accepted, it shall be administered as in any other play situation and the inadvertent whistle is disregarded.
F (4-1-2)	T F	If an inadvertent whistle sounds during a legal forward pass and a foul also occurs, the foul is ignored and the down replayed.

- F (4-1-2) T F Following the administration of an inadvertent whistle, time shall be added to the game clock.

RULE 5 - SERIES OF DOWNS, NUMBER OF DOWN, AND TEAM POSSESSION AFTER PENALTY

Answer/Rule Level 1 Questions

- T (5-1-3) T F If runner A-1 breaks the plane of the zone line-to-gain with the ball as he goes out-of-bounds, it is a first down.
- F (5-1-3) T F The zone line-to-gain shall always be 20 yards in advance of the most forward point of the ball at the start of the series.
- T (5-2-4) T F If a penalty is declined, the number of the next down shall be whatever it would have been if that foul had not occurred.
- T (5-2-5) T F A rules decision, not including a timing error, may not be changed after the ball is next legally snapped.

Answer/Rule Level 2 Questions

- T (5-2-1) T F A penalty, which carries an automatic 1st down, does not necessarily change the zone line-to-gain.
- T (5-2-1) T F If a loss of down penalty by A on 4th down is accepted short of the zone line-to-gain, it will be B's ball with 1st down and zone line-to-gain.
- F (5-2-2) T F If B fouls prior to a change of possession; B may retain possession if the penalty is accepted by A.
- T (5-2-2) T F A may repeat a down if they accept a live ball penalty committed by B (excluding fouls that award an automatic first down).

Answer/Rule Level 3 Questions

- F (5-2-2) T F If A is guilty of pass interference on 4th down and that penalty is accepted, it will be B's ball with 1st down and zone line-to-gain whether or not the zone-line-to-gain is reached after enforcement.
- F (5-2-3) T F A fouls after the snap and B then intercepts a pass. During the run back, B illegally contacts an opponent. Ruling: B may retain possession if they accept the penalty against A.
- T (5-2-5) T F A Rules decision, not including a timing error, may not be changed after the ball is next legally snapped.

RULE 6 - KICKING THE BALL

Answer/Rule Level 1 Questions

- F (6-1-3) T F During a punt, both teams must have at least 4 players on their scrimmage line.
- F (6-1-3) T F Opponents may rush the kicker during a punt.
- T (6-1-5) T F Any opponent may leap and block a punt.
- T (6-1-9) T F When a punt breaks the plane of R's goal line, it is a touchback unless R chooses the spot of 1st touching by K.

Answer/Rule Level 2 Questions

- F (6-1-2) T F Once the A captain makes their choice to request a punt, they may change the decision only when a charged A time-out is taken or the period ends.
- T (6-1-2) T F The Referee will ask the kicking team to make the choice to declare a punt or elect to go for a first down if a penalty is accepted during a punt and the down is replayed.
- F (6-1-3) T F The players of the kicking team may move downfield after the snap.
- F (6-1-3) T F The kicking team must have a least 5 players on their scrimmage line at the snap on a punt (Corec).
- T (6-1-4) T F After receiving the snap, the kicker must punt the ball immediately in a continuous motion.
- F (6-1-5) T F During a punt, a K player can kick the ball to themselves or another K player behind the K scrimmage line.
- F (6-1-6) T F The kicking team may catch or recover a punt and advance it.
- T (6-1-9) T F A punt is muffed at the R 2 yard line and lands out-of-bounds behind R's goal line. Result: Touchback.

F (6-1-9)	T	F	A punt may be run out of the end zone.
T (6-2)	T	F	The kicking team may catch, touch, muff, or bat a punt in flight beyond K's scrimmage line if no receiver is in position to catch the ball.

Answer/Rule Level 3 Questions

F (6-1-9)	T	F	A punt is muffed at the R-2 yard line and lands out-of-bounds behind R's goal line. Result: Safety.
F (6-2)	T	F	The kicking team touches a punt in flight beyond K's scrimmage line and no R player is in position to catch the ball. Ruling: Kick Catch Interference.
F (6-1-1)	T	F	Quick kicks are legal.
F (6-1-5)	T	F	A kicking team player intentionally blocks the punt and advances the caught punt beyond the zone line-to-gain. Ruling: K's ball, first down.
T (6-1-5)	T	F	K may punt the ball once only per down.
T (6-1-5)	T	F	K may only advance a punt if it is blocked by R behind their scrimmage line and caught in the air by K behind their scrimmage line.
F (6-1-5)	T	F	A K player may legally punt the ball to himself/herself or another K player.
T (6-3)	T	F	Players shall ignore any signals given by the kickers or receivers. The ball remains live.

RULE 7 - SNAPPING, HANDING, AND PASSING THE BALL

Answer/Rule Level 1 Questions

T (7-1-2)	T	F	A players are responsible for retrieving the ball after a down and having the snapper bring the ball from the huddle to the A scrimmage line.
F (7-1-3)	T	F	Players are prohibited from using a 3 or 4 point stance.
F (7-2-1)	T	F	No player, including the snapper, may be in the neutral zone at the snap.
T (7-4)	T	F	A player may hand the ball forward to a teammate at any time.
T (7-6-2)	T	F	A backward pass may be caught in the air and advanced by either team.
T (7-6-5)	T	F	A backward pass that touches the ground behind the spot of the pass is dead at that spot.
T (7-10-2)	T	F	Offensive pass interference restrictions begin at the snap.
T (7-10-3)	T	F	Defensive pass interference restrictions begin when the passer releases the ball on a forward pass.

Answer/Rule Level 2 Questions

T (7-2-1)	T	F	During the interval between downs, B commits 2 or more encroachment fouls. The penalty will be 10 yards for the subsequent encroachment fouls.
T (7-2-3)	T	F	The snapper shall pass the ball back from its position on the ground/towel/orange ball spotter with a quick and continuous motion of the hand(s).
F (7-2-3)	T	F	The snapper must pass the ball backward between their legs.
T (7-3-1)	T	F	Anytime at or after the ball is ready-for-play, each Team A player must momentarily be at least 5 yards inbounds before the snap.
F (7-3-3)	T	F	A-1 is on their scrimmage line and they go in motion. A-1 must be at least 5 yards behind their scrimmage line at the snap.
T (7-3-3)	T	F	One Team A player may be in motion so long as they are not going toward Team B's goal line at the snap.
F (7-3-4)	T	F	A-2 lines up 1 yard from the scrimmage line, goes in motion parallel to the scrimmage line, and takes a snap from the center. Ruling: Legal play.
F (7-3-4)	T	F	Snapper A-1 may snap the ball to themselves.
F (7-4)	T	F	During a down, after a change of team possession, no player may hand the ball forward to a teammate.
F (7-7-1)	T	F	There is no limit to the number of forward passes that may be thrown during a down as long as each pass originates from behind A's scrimmage line.
F (7-7-1)	T	F	A forward pass may be thrown immediately following a change of team possession.
T (7-7-1)	T	F	All players are eligible to touch or catch a pass.
T (7-7-3)	T	F	In a Corec game, a legal forward pass caught jointly by male and female teammates is considered a female reception.
F (7-7-3)	T	F	In a Corec game, it is first down and 10 for A on the B 30 yard line. The play is "open".

- Male A-1 completes a pass to male A-2 to the B 20 yard line. After the catch, A-3 illegally blocks B-1 at the B 25 yard line. The penalty is accepted. Ruling: A's ball first and 15 from the B 35 yard line. The next play will be "open".
- T (7-7-3) T F In a Corec game, whether a foul is accepted or declined has no effect on whether the next down is "open" or "closed".
- T (7-7-4) T F In a Corec game, on an "open" play, if a female passer completes a forward pass to a male receiver behind the A scrimmage line and any A male runner advances beyond the scrimmage line, it is an illegal forward pass.
- F (7-10-3) T F The defensive pass interference penalty includes an automatic first down and is a spot foul.
- T (7-10-3) T F Defensive pass interference restrictions start when the ball is released by the passer.
- T (7-10-4) T F Contact by B which is obviously away from the forward pass is not defensive pass interference.

Answer/Rule Level 3 Questions

- T (7-1-2) T F A small towel may be placed under the ball regardless of weather or field conditions prior to the snap.
- T (7-3-1) T F A wide receiver may line up within 1 yard of the sideline.
- F (7-7-1) T F A-1 runs the ball across the A scrimmage line, reverses their direction back behind the A scrimmage line, and throws a forward pass. Ruling: Illegal forward pass. A-1 is penalized 5 yards and loss of down.
- F (7-7-1) T F A-1 releases a forward pass while both feet are behind and the passing arm is beyond A's scrimmage. Ruling: Illegal forward pass.
- F (7-7-2) T F A player may intentionally toss the ball and catch their own untouched forward pass.
- F (7-7-3) T F In a Corec game, if a crew of officials erroneously indicate the open/closed status of a down, then A has the option to repeat the down or take the result of the play prior to the next snap.
- F (7-7-3) T F In a Corec game, on first down, A completes a male to male forward pass. On second down, male A-1 completes a backward pass to female A-2 who runs for a 5 yard gain. Ruling: The next play is "open."
- T (7-8-2) T F If a forward pass is caught simultaneously by members of opposing teams inbounds, the ball becomes dead and belongs to the team that snapped the ball at the spot of the catch.
- F (7-10-1) T F B-1 while defending against a legal forward pass beyond A's scrimmage line, waves their arms in the face of A-2 who is attempting to catch the pass but makes no contact. Ruling: Defensive pass interference.
- F (7-10-1) T F Receiver A-2 is deflagged by B-2 after a forward pass is released. A-2 then catches the pass beyond the scrimmage line and runs for a touchdown. Ruling: The ball is dead where A-2 caught the pass. A is awarded 10 yards and an automatic first down if they accept the defensive pass interference.

RULE 8 - SCORING PLAYS AND TOUCHBACK

Answer/Rule Level 1 Questions

List in the space provided the point values for the following five questions

- 1-0 (8-2-1) _____ Forfeited Game (consider that one team does not show up for the game).
- 9 (8-5-1) _____ Touchdown (Corec touchdown scored by a woman).
- 1 (8-6-2) _____ Successful Try by A from the B 3 by running or passing
- 2 (8-6-2) _____ Successful Try by A from the B 10 by running or passing
- 2 (8-8-1) _____ Safety
- T (8-5-2) T F A touchdown is scored when a runner reaches the ball across the opponent's goal line even if no part of the runner's body crossed the goal line prior to the deflag/tag.
- T (8-5-2) T F A legal forward pass results in a score if caught by the receiving team behind the opponent's goal line.
- F (8-8-2) T F Runner A-1 fumbles the ball on the B 3. The ball hits in B's end zone. Ruling: A's ball on the B 3.
- T (8-8-2) T F A passes the ball into B's end zone where it is intercepted and downed. Ruling: Touchback.

Answer/Rule Level 2 Questions

T (8-4)	T F	After A scores a touchdown, the official determines the flag belt has been illegally secured. Ruling: The touchdown will be disallowed, the player is disqualified, and the team is penalized 10 yards and loss of down from the previous spot.
F (8-8-1)	T F	R-1 catches a punt at the R 3 yard line and is carried by momentum into their end zone where they drop the ball. Ruling: Touchback.
F (8-8-2)	T F	B-4 intercepts the ball in their end zone and while in the end zone throws an illegal forward pass to B-3. B-3 is deflagged at the B 10 yard line. Ruling: B's ball with 1st down and zone line-to-gain at the B 5.
F (8-8-1)	T F	Following a safety, the team which was scored upon shall punt the ball from its own 20 yard line.
F (8-8-2)	T F	B-1 intercepts a pass in their end zone. As B-1 attempts to run the ball out of the end zone, they are deflagged. Ruling: Safety.

Answer/Rule Level 3 Questions

T (8-3-1)	T F	If a team is 19 or more points (Men/Women) ahead at the 2 minute warning or less, the game shall be over.
T (8-5-1)	T F	In a Corec game, if a female player throws a legal forward pass and a touchdown is scored by any team A player, prior to a change of possession, the point value is 9.
F (8-6-1)	T F	On a Try, once a captain has made a choice of attempting a 1, 2 or 3-point conversion, the decision is irrevocable unless a charged time-out is taken by the offense.
T (8-6-2)	T F	An opportunity to score 1 point from the 3 yard line, 2 points from the 10 yard line, or 3 points from the 20 yard line by running or passing only shall be granted the team scoring a touchdown.
T (8-6-3)	T F	If B intercepts a pass or a fumble during the Try, the ball becomes dead by Rule.
T (8-8-1)	T F	It is a safety when an offensive player commits any foul for which the penalty is accepted and enforcement is from a spot in Team A's end zone.
T (8-8-1)	T F	After a safety, the ball shall be snapped by the scoring team at their 14 yard line, unless moved by penalty.

RULE 9 – CONDUCT OF PLAYERS AND OTHERSAnswer/Rule Level 1 Questions

T (9-1-3)	T F	Unsportsmanlike conduct includes players and nonplayers using profanity, insulting or vulgar language, or gestures.
T (9-3-1)	T F	If an opponent tackles a runner, they will be disqualified as well as having their team penalized 10 yards.
T (9-3-2)	T F	B-3 is rushing passer A-1 after the ball is released. While A-1 is still fading back, B-3 pushes them. Ruling: Roughing the passer, 10 yards and automatic first down.
T (9-3-3)	T F	A player must be on their feet before, during, and after screen blocking.
F (9-4-2)	T F	The runner may use an arm or hand to protect their flags from being pulled.
F (9-4-2)	T F	A runner places the ball in possession over the flag belt and hits the hand of B-3 in her attempt to deflag. Ruling: No flag guard. Only the swinging of the arm or hand is considered flag guarding.
T (9-4-5)	T F	An opponent may not obstruct a runner's progress when removing a flag.

Answer/Rule Level 2 Questions

F (9-3-1)	T F	Runner A-1 is running down the sideline. B-3 reaches in with both hands and attempts to steal the ball. Ruling: Legal.
F (9-3-1)	T F	Runner A-1 is advancing down the field, jumps in the air and completes a 360 degree spin to avoid the deflag. Ruling: Hurdling. Penalize 10 yards.
F (9-3-2)	T F	Rusher B-6, unable to deflag passer A-2, reaches out and bats the ball from A-2's hand to the ground. Ruling: Incomplete forward pass, no foul.
F (9-3-6)	T F	The opponent may use their hands and arms to wedge between A players.
F (9-4-4)	T F	The runner may be legally pulled forward by a lead screen blocker.
T (9-3-4)	T F	A screen blocker shall take a position so that a moving opponent can avoid contact.

T (9-3-3) T F A blocker must have their hands by their sides or behind their back.

Answer/Rule Level 3 Questions

T (9-1-1) T F Use of words similar to the offensive audible and quarterback cadence, as well as participating while wearing illegal player equipment are noncontact fouls.

T (9-1-4) T F A player is disqualified from the game after committing 2 unsportsmanlike conduct fouls.

T (9-1-5) T F If a player is ejected from a game due to unsportsmanlike conduct, they are allowed to remain on the bench.

T (9-1-6) T F A fourth unsportsmanlike foul by the same team results in their forfeiture of the game.

F (9-3-2) T F B-1 is airborne while rushing the passer. Passer A-1 releases the ball. B-1 makes contact with A-1's throwing arm. Ruling: Legal. B-1 was airborne and thus could not control their body.

T (9-3-2) T F A-1 releases a legal forward pass. B-3 jumps in the air and tips the pass. While in the air, B-3 crashes into A-1. Ruling: Roughing the passer, 10 yard penalty, and an automatic 1st down.

T (9-3-2) T F A-1 crosses the scrimmage line before releasing the ball for a forward pass. After the pass, B-1 crashes into A-1. Ruling: No foul for roughing the passer since A-1 threw an illegal forward pass.

T (9-5-1) T F The kicking team may bat an airborne punt beyond the Team A scrimmage line toward their own goal line.

T (9-6) T F It is illegal participation when any player, replaced player, or substitute player enters during a down.

F (9-6) T F Runner A-1 is running down the sideline. B-1, attempts to deflag A-1, steps out-of-bounds intentionally to avoid the block by A-2. B-1 steps back on the field and successfully deflags A-1. Ruling: Legal. Going out of bounds pertains to a pass receiver only.

T (9-2-2) T F R-1 waives their arm above their head during a punt in an attempt to confuse K. The ball remains live. Ruling: Live ball foul. Unfair Act, penalize using All-But-One.

RULE 10 – ENFORCEMENT OF PENALTIES

Answer/Rule Level 1 Questions

Please indicate the yardage penalty plus any other associated penalty with the infraction.

LOD – Loss of Down

AFD – Automatic First Down

DQ – Player Disqualification

5 (Fouls and Penalties

Summary) _____ False start

5 (Fouls and Penalties

Summary) _____ Encroachment

10 (Fouls and Penalties

Summary) _____ Illegal contact

5, LOD

(Fouls and Penalties

Summary) _____ Illegal forward pass by A

5 (Fouls and Penalties

Summary) _____ Delay of game

10 (Fouls and Penalties

Summary) _____ Offensive pass interference

10 (Fouls and Penalties

Summary) _____ Defensive pass interference

Summary)	_____	
5 (Fouls and Penalties Summary)	_____	
10, AFD (Fouls and Penalties Summary)	_____	Illegal motion
10, DQ (Fouls and Penalties Summary)	_____	Rough the passer
20, 10 (10-3-5) Summary)	_____	Any malicious, flagrant, unsportsmanlike foul
5 (Fouls and Penalties Summary)	_____	Penalty measurements are reduced to half the distance on ten (10) yard penalties when the ball is inside the offender's _____ yard line and on five (5) yard penalties when the ball is inside the offender's _____ yard line.
10, LOD, DQ (Fouls and Penalties Summary)	_____	Illegal snap
5 (Fouls and Penalties Summary)	_____	Intentional tampering with the flag belt in order to gain an advantage by A
5 (Fouls and Penalties Summary)	_____	Illegal shift
5, LOD (Fouls and Penalties Summary)	_____	Illegal substitution (prior to the snap)
10 (Fouls and Penalties Summary)	_____	Intentional grounding a pass by A
10 (Fouls and Penalties Summary)	_____	Unsportsmanlike conduct by a player
10 (Fouls and Penalties Summary)	_____	Guarding the flag belt
10 (Fouls and Penalties Summary)	_____	Stripping or stealing the ball from the runner
5 (Fouls and Penalties Summary)	_____	Unfair acts
5 (Fouls and Penalties Summary)	_____	Offensive player not at least 5 yards inbounds on or after ready-for-play
5, LOD (Fouls and Penalties Summary)	_____	Player receiving snap less than 2 yards behind scrimmage line
10 (Fouls and Penalties Summary)	_____	Intentional throwing backward pass or fumble out-of-bounds
10 (Fouls and Penalties Summary)	_____	Quick kick

and Penalties Summary)	_____	
10 (Fouls and Penalties Summary)	_____	Kick catch interference
10, DQ (Fouls and Penalties Summary)	_____	Intentional kicking/swinging at an opponent
10, DQ (Fouls and Penalties Summary)	_____	Intentional contacting an official
10, DQ	_____	Tackle a runner

Answer/Rule Level 2 Questions

F (10-1-2)	T F	A Captain's decision to accept or decline a penalty may be made after a timeout is granted to either team.
F (10-1-3)	T F	Unsportsmanlike conduct fouls are penalized from the previous spot.
T (10-1-3)	T F	B-5 encroaches prior to the snap and charges into blocking back A-6. Ruling: Penalize Team B 5 yards for encroachment, 10 yards for the personal foul, and eject the offender if the personal foul was flagrant.
F (10-1-4)	T F	A is penalized for a live ball, illegal contact foul, and B is penalized for a dead ball unsportsmanlike foul. Ruling: Double foul, penalties offset, and replay the down.
T (10-2-2)	T F	The philosophy of penalty enforcement is based on the premise that a team is given the advantage of the distance gained without the assistance of a foul.
	T F	Penalties will be enforced from the previous spot during all running plays with a backward pass.
F (10-2-5)	T F	During a running play, penalties will be enforced from the end of the run when the defense fouls in advance of the end of the run.
T (10-2-5)	T F	
F (10-2-5)	T F	A's ball at the A 15 yard line. A-2 runs 15 yards to the A 30 where they fumble and the ball hits the ground at the A 32. During the run, B-3 is assessed a penalty for trying to steal the ball from A-2. Ruling: This is a loose ball and the penalty is marked off from the previous spot. A's ball is at the A 25.
T (10-3-11)	T F	If there is a double foul during the Try, the down will be replayed.
T (10-3-3)	T F	If B intercepts a pass with "clean hands" and thereafter they commit a foul, they may retain possession of the ball if they decline all live ball fouls by the opponents.

Please indicate the yardage penalty plus any other associated penalty with the infraction.

LOD – Loss of Down

AFD – Automatic First Down

DQ – Player Disqualification

10 (Fouls and Penalties Summary)	_____	Multiple encroachments by B between the same downs
10, AFD (Fouls and Penalties Summary)	_____	Rough the passer with a completed pass and the run ends beyond the neutral zone

Answer/Rule Level 3 Questions

T (10-3-3/4)	T F	All penalties, except for forfeits and disqualifications, may be declined.
F (10-1-3)	T F	B encroaches prior to the snap. The official throws the flag, but forgets to blow the whistle. A-3 runs for a touchdown. Ruling: A may refuse the foul and accept the play--touchdown.
T (10-1-4)	T F	The ball is at the B 15 yard line when A is guilty of illegal motion. After the play is dead, B

			is guilty of unsportsmanlike conduct. If the fouls are accepted, they will be administered separately and in the order of occurrence.
T (10-1-5)	T	F	It is third down and 5 on the A 35. A-1 gains 11 yards, then throws an illegal forward pass. Ruling: Penalize A 5 yards from the spot of the illegal forward pass. Since the yardage mark-off leaves the ball beyond the zone line to gain, it is 1st down.
T (10-1-5)	T	F	R-1 returns a punt to the R 25 yard line. After deflag/tag, R-3 commits a dead ball foul. Ruling: A 10-yard penalty is assessed against R and moves the ball from the R 25 to the R 15, 1st down and 5 yards to go for a first down.
T (10-2-4)	T	F	Penalties by the offense will be enforced from the previous spot on all loose ball plays except when A fouls behind that spot.
T (10-2-4)	T	F	Third and goal on the B 30 yard line, B-1 commits defensive pass interference at the 10 yard line on a completed catch that gains 29 yards. Time expires in the fourth period. Ruling: If A accepts the penalty, they receive an untimed down from the B 20.
F (10-2-4)	T	F	B-1 roughs passer A-1 on a completed pass that gains 25 yards. Ruling: In order to keep the 25 yard gain, A must decline the roughing the passer penalty.
T (10-2-5)	T	F	Third and 8 from the B 28 yard line. Runner A-1 runs to the B 25 and fumbles. The ball hits the sideline at the B 20 yard line. During the play, B-3 holds A-4. Ruling: Penalize B 10 yards. A's ball, first and goal on the B 10 yard line.
T (10-3-1)	T	F	On second down, A throws an illegal forward pass from its 5 yard line. Ruling: A's ball, third down on the A 2 1/2 yard line.
F (10-3-3)	T	F	The offended captain has the right to decline the official's ejection of an opposing player and allow that player to remain in the game.
T (10-2-5)	T	F	A-1, running for a score, charges into B-3 at B's 1 yard line and dives into the end zone. Ruling: A 10 yard penalty is assessed against A from B's 1 yard line.
T (10-3-11)	T	F	A-1 catches a pass for a score. B-3 commits a holding foul. Ruling: The scoring team may choose to have the foul enforced at the succeeding spot (Try) or the 14 yard line.
T (10-3-10)	T	F	A-1 dives into the end zone for a touchdown and charges into B-4 in the end zone after crossing the goal line. Ruling: The score counts, and A will be assessed a 10 yard penalty either from the succeeding spot (Try), or the 14 yard line.
T (10-3-11)	T	F	A-1 catches a pass for a successful 2 point Try and immediately spikes the ball in the end zone. Ruling: The Try counts, and A will be assessed a 10 yard penalty from the succeeding spot, the 14 yard line.
T (10-3-11)	T	F	During the Try, A-4 commits offensive pass interference which results in a successful score. Ruling: Penalize A 10 yards from the previous spot and replay the Try.
T (10-3-11)	T	F	During a Try, A-4 commits a foul for illegal motion prior to a legal A forward pass. B-6 then commits pass interference and intercepts the ball, ending the Try. Ruling: Double foul, the penalties will offset at the previous spot, replay the down.
F (10-3-10)	T	F	All fouls are ignored after a touchdown.
F (10-3-10)	T	F	A-1 runs into the end zone for a touchdown and spikes the ball after crossing the goal line. Ruling: The score counts. A may only be penalized a 10 yard penalty from the succeeding spot, the Try.
F (10-3-8)	T	F	A-4 is moving forward at the snap. A-2 holds rusher B-3. When a team commits 2 live ball fouls, both will be enforced.
T (10-3-10)	T	F	A-1 runs for a touchdown. B-3 swears at the BJ before A-1 scores. A can have the unsportsmanlike conduct enforced at the Try or at the 14 yard line.
F (10-3-7)	T	F	There are only 2 Loss of Down Fouls: Illegal Forward Pass and Tampering with the Flag Belt by A.
F (10-3-1)	T	F	There are only 3 Automatic First Down Fouls: Forward Pass Interference, Roughing the Passer, and Tampering with the Flag Belt by B.